

FLUID SYSTEMS STANDING SHEET - 2016

#	PLAYER NAME	4/18	4/25	5/2	5/9	5/16	5/23	5/30	6/6	6/13	6/20	POINTS	POS
		wk 1	wk2	wk3	wk 4	wk 5	wk 6	wk 7	wk 8	wk 9	wk 10		
11	Matt Lindgren	43	40	41	46	#4 (-7)	40						1st
		BBS	16	15	11	BTS	12					54	
20	Bruce Jones	43	43	45	45	#3 (-3)	36						2nd
		BBS	10	15	12	BTS	15					52	
6	Phil Wells	41	41	43	43	#3 (-3)	41						3rd
		BBS	14	14	9	BTS	14					51	
14	Gary Kwapik	40	41	47	39	#2 (-4)	44						4th
		BBS	14	8	16	BTS	12					50	
2	Bill Mason	45	45	41	42	#1 (-3)	sub						5th
		BBS	13	14	11	BTS	9					47	
1	Ray Ressler	43	46	43	45	#2 (-4)	41						6th
		BBS	13	16	9	BTS	8					46	
19	Mark Steiner	40	45	49	48	#4 (-7)	39						7th
		BBS	10	8	11	BTS	14					43	
24	Brad Benigni	48	48	51	54	#3 (-3)	51						8th
		BBS	12	12	9	BTS	8					41	
12	Joe Crescenti	43	45	48	47	#1 (-3)	58						9th
		BBS	16	8	9	BTS	7					40	
17	Dennis Brisson	40	45	39	41	#1 (-3)	40						9th
		BBS	10	8	11	BTS	11					40	
22	Jose Limon	60	50	49	45	#2 (-4)*	51						11th
		BBS	8	10	16	BTS	5					39	
21	Scott Stay	45	47	49	46	#1 (-3)	44						12th
		BBS	8	16	8	BTS	6					38	
9	Larry Caudill	40	46	43	44	#2 (-4)	40						12th
		BBS	4	10	11	BTS	13					38	
4	Nick Kinney	50	54	48	52	#3 (-3)	51						14th
		BBS	7	12	11	BTS	6					36	
18	Mike Oliver	45	46	54	48	#2 (-4)	sub						15th
		BBS	10	5	9	BTS	11					35	
8	Dan McLatcher	43	50	45	42	#3 (-3)	46						15th
		BBS	6	6	12	BTS	11					35	
16	Mike McKeever	54	53	63	56	#1 (-3)	61						15th
		BBS	6	4	12	BTS	13					35	
15	Dave Duvernay	48	54	49	57	#2 (-4)	50						18th
		BBS	6	12	8	BTS	7					33	
10	Jeremy Kranzo	47	43	46	39	#3 (-3)	38						18th
		BBS	4	12	8	BTS	9					33	
13	Ryan Stay	50	52	54	49	#4 (-7)	50						20th
		BBS	14	5	4	BTS	9					32	
23	Larry Markel	0	46	51	54	#1 (-3)	49						21st
			12	6	4	BTS	9					31	
3	Dave Maddox	41	51	42	44	#4 (-7)	41						22nd
		BBS	7	10	8	BTS	5					30	
7	John Garrity	39	45	42	46	#4 (-7)	43						22nd
		BBS	6	4	9	BTS	11					30	
5	Bill Carver	49	49		abs	#4 (-7)	47						24th
		BBS	14		0	BTS	15					29	

* Matt Gorman subbed

BBS Best Ball Scramble

BTS Blue Tee Scramble